

James Allinson

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EDUCATION

Futureworks, University of Lancashire

BSc (Hons) Audio Engineering & Production - 1st Class Honours

Manchester, UK

2015 - 2018

WORK EXPERIENCE

Six Degrees Music & Sound (Emmy Award-Winning Post Production Sound Studio)

Audio Engineer

Calgary, Canada

Dec 2020 – Present

- Delivered 200+ audio post-production projects annually with a 100% on-time delivery rate, spanning high-volume commercial and long-play
- Led audio on high-priority and fast-turnaround projects, balancing creative direction, technical execution, and client expectations across broadcast, streaming, and commercial deliverables
- Executed sound design and mixes on multiple award-winning projects, directly supporting studio reputation, repeat business, and client retention

Tri-Heart Interactive (Indie Game Studio)

Sound Designer

Manchester, UK

Jul 2018 – Nov 2020

- Created and implemented interactive sound design for gameplay, environments, and player feedback across full production cycles in a small indie studio, taking end-to-end ownership of audio from design through to engine integration
- Contributed to the release of The Otterman Empire, shipped on Xbox One, Nintendo Switch, and PC, delivering production-ready audio under commercial deadlines as a core member of a resource-limited team

SELECTED AWARDS

2026 Audie Award – Horror

The Buffalo Hunter Hunter (Stephen Graham Jones, Simon & Schuster Audio)

Recording Engineer

Mar 2026

- Awarded the industry's highest honor for audiobook excellence (often called the "Oscars of audiobooks")
- Also recognized as Audible Top 20 Best Audiobooks of 2025 and AudioFile Magazine Earphones Award Winner 2025

2025 Ad Rodeo Gold – Broadcast/Streaming Audio Single

Wildfire Awareness: Campfire (Government of Alberta)

Sound Designer / Re-Recording Mixer

Jun 2025

- Delivered heavy sound design and immersive audio to drive an impactful public safety message around wildfire prevention

LEADERSHIP & INITIATIVE

TedX Northern Quarter

Partnership with Six Degrees

Manchester UK

Sep 2025

- Led sponsorship and partnership with TEDx Northern Quarter, supporting new business development efforts
- Traveled internationally to give a live presentation representing the company to industry leaders

Format.GG

Partnership with Six Degrees

Manchester/Liverpool, UK

2022 – Present

- Secured sponsorship of Format.GG events to build strategic connections with UK game studios and developers, coordinating international travel for a team member and resulting in new business opportunities with UK game studios
- Leveraged audio production and live events experience to strengthen the partnership and expand presence in the gaming and tech community

SKILLS & TOOLS

Pro Tools • Source Connect • SoundMiner • iZotope RX • Dante • 5.1 Surround Mixing • Sound Design • Dialogue Editing • Foley • Recording & Direction • Multi-platform Mastering • Audio Implementation • Real-time / Interactive Audio • Signal Flow & Troubleshooting • Studio Systems (analogue/digital, patchbays, outboard) • Asset Management • Client-facing Delivery